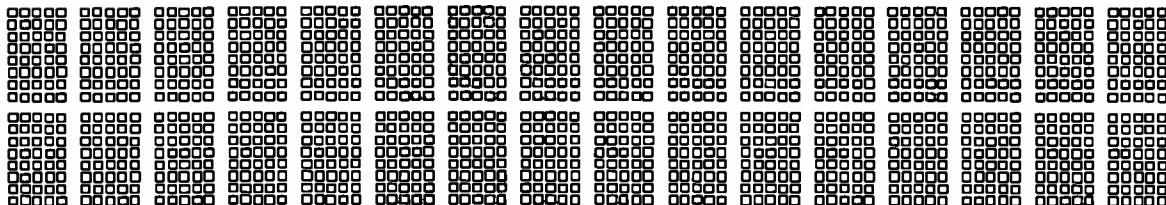


APPLICATION NOTES

STANDARD ALPHANUMERIC MODULES



STANDISH IND.

STANDISH LCD DIVISION

**W7514 Hwy V
Lake Mills, WI 53551 U.S.A.
Tel: (414) 648-1000
Fax: (414) 648-1001**



G. C. H. 9343 REV. 1.1

ALPHANUMERIC DOT MATRIX LCD MODULES

STANDISH LCD

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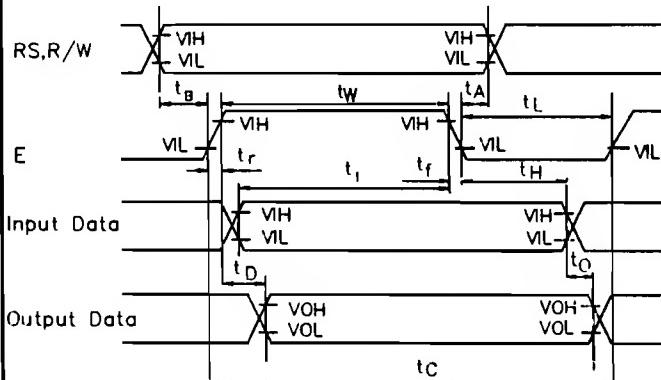
DEFINITION OF TERMINALS

PIN ON.	SYMBOL	FUNCTION
1.	Vss	Ground terminal of module.
2.	Vdd	Supply terminal of module, +5V.
3.	Vo	Power supply for Liquid Crystal Drive
4.	RS	Register Select RS = 0...Instruction Register. RS = 1...Data Register.
5.	R/W	Read/Write R/W = 1...Read R/W = 0...Write
6.	E	Enable
7~14.	DB0~DB7	Bi-directional Data Bus. Data transfer is performed once, thru DB0-DB7, when using 8-bit data path; or twice, thru DB4-DB7, when using a 4-bit data path.

OPERATING SPECIFICATIONS

STANDARD TEMP	
Operating temperature range	0°C to +50°C
Storage temperature range	-40°C to +70°C
Operating relative humidity	90% R.H. Max (Non-condensing)

TIMING DIAGRAM



ELECTRICAL CHARACTERISTICS (Ta = +25°C)

PARAMETER	SYMBOL	CONDITION	MIN	TYP	MAX	UNIT
Supply Voltage	VDD		4.5	5.0	5.5	V
LCD Drive Voltage Standard Temperature Supertwist (STN) Display	VDD-Vo		—	3.9 7.5	—	V
Supply Current 8 x 1, 16 x 1 16 x 2 20 x 2 20 x 4, 40 x 2	IDD	VDD=5V Vo = 0V MIN	— — — —	1.0 1.0 1.5 2.5	2.0 3.0 3.0 4.0	mA
Input Voltage 1	VIL		0.0	—	0.6	V
	VIH		2.2	—	VDD	V
Output Voltage 2	VOH	IOL = 1.6 mA	—	—	0.4	V
	VOL	IOH = 0.2 mA	2.4	—	—	V
Enable Cycle Time	tC		1.0	—	—	μS
Enable Pulse Width						
High Level	tW		450	—	—	nS
Low Level	tL		450	—	—	nS
E Rise Time	tr		—	—	25	nS
E Fall Time	tf		—	—	25	nS
Set-up Time	tB		140	—	—	nS
Data Set-up Time	tI		195	—	—	nS
Data Delay Time	tD		—	—	320	nS
Address Hold Time	tA		10	—	—	nS
Hold Time						
Input Data	tH		10	—	—	nS
Output Data	tO		20	—	—	nS
LED Current 20 x 2	I LED		—	60	80	mA

Note: 1. Applies to DB0 - DB7,E,RS and R/W
2. Applies to DB0 - DB7.

ALPHANUMERIC DOT MATRIX LCD MODULES

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CHARACTER CODE MAP

		Higher 4 bit (D4 to D7) of Character Code (Hexadecimal)															
		0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F
	0	CG RAM (1)															
	1	CG RAM (2)															
	2	CG RAM (3)															
	3	CG RAM (4)															
	4	CG RAM (5)															
	5	CG RAM (6)															
	6	CG RAM (7)															
	7	CG RAM (8)															
	8	CG RAM (1)															
	9	CG RAM (2)															
	A	CG RAM (3)															
	B	CG RAM (4)															
	C	CG RAM (5)															
	D	CG RAM (6)															
	E	CG RAM (7)															
	F	CG RAM (8)															

NOTE: SOME PATTERNS WITH CHARACTERS ABOVE "E0H" (11100000)
ARE FOR 5 x 10 DOT MATRIX CHARACTER FONT.

ALPHANUMERIC DOT MATRIX LCD MODULES

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INSTRUCTION SET

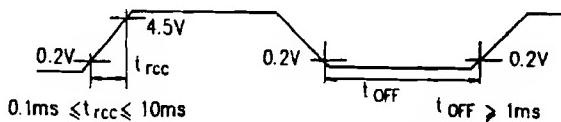
INSTRUCTION	CODE										DESCRIPTION	TYPICAL EXECUTION TIME		
	RS	R/W	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0				
Clear Display	0	0	0	0	0	0	0	0	0	1	Clears all display and returns the cursor to the home position (Address 0). Sets ID=1 of Entry Mode	1.64 ms		
Return Home	0	0	0	0	0	0	0	0	1	●	Returns the cursor to the home position (Address 0). Also returns the display being shifted to the original position. DD RAM contents remain unchanged. Set DD RAM addresses to zero.	1.64 ms		
Entry Mode Set	0	0	0	0	0	0	0	1	ID	S	Sets the cursor move direction and specifies or not to shift the display. These operations are performed during data write and read of DD RAM/CG RAM	40 µs		
Display ON/OFF Control	0	0	0	0	0	0	1	D	C	B	Sets ON/OFF all display (D), cursor ON/OFF (C), and blink of cursor position character (B). 1=ON, 0=OFF.	40 µs		
Cursor or Display Shift	0	0	0	0	0	1	S/C	R/L	●	●	Moves the cursor and shifts the display without changing DD RAM contents.	40 µs		
Function Set	0	0	0	0	1	DL	N	F	●	●	Sets interface data length (DL) number of display lines (N) and character font (F).	40 µs		
Set the CG RAM Address	0	0	0	1	MSB	ACG			LSB	Sets the CG RAM address. CG RAM data is sent and received after this setting.				
Set the DD RAM Address	0	0	1	MSB	ADD			LSB	Sets the DD RAM address. DD RAM data is sent and received after this setting.					
Read Busy Flag And Address	0	1	BF	MSB	AC			LSB	Reads Busy Flag (BF) indicating internal operation is being performed and reads address counter contents.					
Write Data to CG or DD RAM	1	0	MSB				LSB	Writes data into DD RAM or CG RAM.						
Read Data From CG or DD RAM	1	1	MSB				LSB	Reads data from DD RAM or CG RAM						
	S	-1: Accompanies display shift when data is written	ID	-1: Increment	DL	-1: 8 bits	ACG	DD RAM:	Display data RAM	CG RAM:	Character generator RAM			
		-0: Decrement	ID	-0: Decrement	DL	-0: 4 bits		CG RAM address						
	S/C	-1: Display shift	ID	-1: 2 lines	N	-1: 1 line	ADD:	DD RAM address corresponds						
	S/C	-0: Cursor move	ID	-0: 1 line	N	-0: 1 line		to cursor address						
	RL	-1: Shift to the right	RL	-1: 5x10 dots	F	-1: 5x10 dots	AC:	Address counter used for both DD & CG RAM						
	RL	-0: Shift to the left	RL	-0: 5x7 dots	F	-0: 5x7 dots		address						
	BF	-1: Internally operating	BF	-0: Can accept instruction			●Don't Care							

INITIALIZATION

The module automatically performs Initialization when powered on (using internal reset circuit). The following instructions are executed during initialization:

1. CLEAR DISPLAY
The Busy Flag is kept in the Busy State (BF=1) until initialization ends. The time is 15 ms.
2. Function Set DL = 1: 8-bits long interface data
N = 0: 1 line display
3. DISPLAY ON/OFF CONTROL D = 0: Display OFF
C = 0: Cursor OFF
B = 0: Blink OFF
4. ENTRY MODE SET ID = 1: +1 (INCREMENT)
S = 0: No SHIFT
5. DD RAM IS SELECTED

Power On Initialization depends on rise time of the supply when it is turned on. The following time relationship must be satisfied.



Power On Timing Diagram

When the above power supply condition is not satisfied, the internal reset circuitry does not operate correctly. In this case, perform the needed initialization 15 msec after power is applied by sending the 8-bit function set instruction three times with the delay interval shown below. (NOTE: Busy flag is not valid until after this sequence is performed.)

RS	R/W	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0
0	0	0	0	1	1	X	X	X	X
						wait at least 4.1 msec			
0	0	0	0	1	1	X	X	X	X
						wait at least 100 µsec			
0	0	0	0	1	1	X	X	X	X

Once completed, the module enters 8-bit data mode. For a 4-bit data interface, follow the above sequence with the 4-bit data length instruction.

ITEM	SYMBOL	STANDARD TIME			UNIT
		MIN	Typ	MAX	
Power Supply Rise Time	t_rcc	0.1	—	10	ms
Power Supply Off Time	t_OFF	1.0	—	—	ms

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INTERFACING TO THE HOST SYSTEM

The module's data bus (DB0-DB7) can be connected directly to the data bus of a 6800 style microprocessor. R/W gets connected to R/W of the MPU and RS gets connected to the least significant bit of the address bus. The E signal is formed by AND-ing the $\bar{o}2$ and VMA signals. The level of RS must be valid at least 140 nSec prior to E going high.

Additional logic is required for systems with separate READ and WRITE signals. In the circuit shown below, R1 and C1 are added to delay the rising edge of the E pulse. These two components should be selected such that E goes high no less than 140 nSec after RS becomes valid and stays high for no less than 450 nSec.

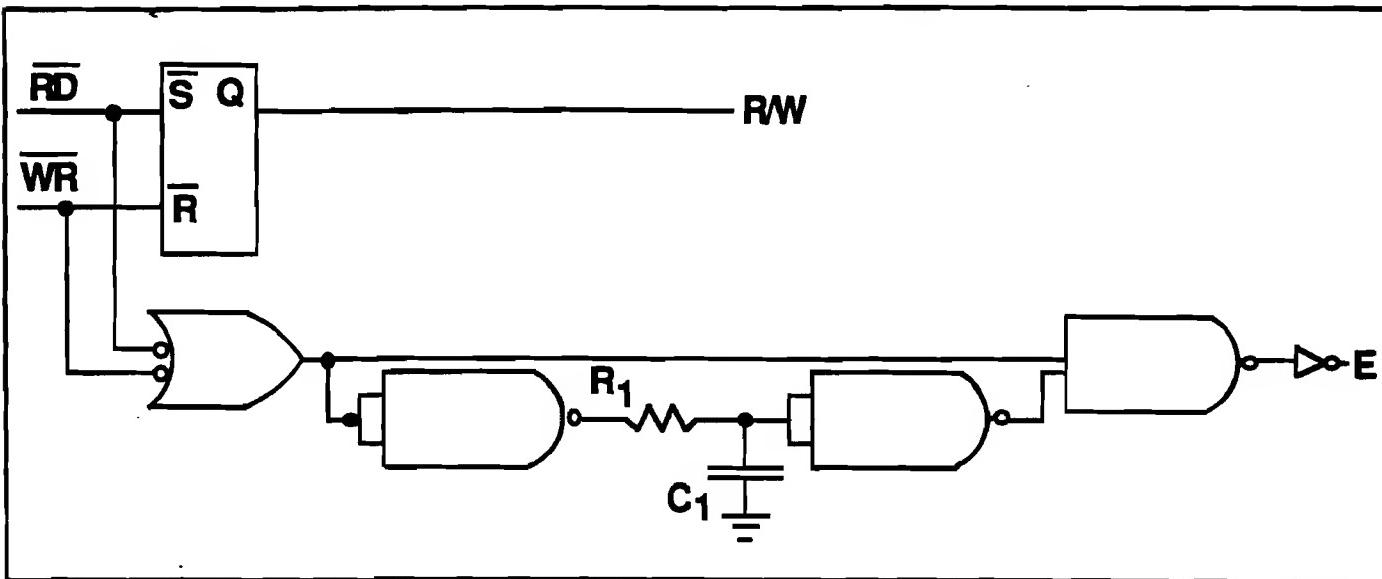
CHARACTER GENERATOR RAM (CG RAM)

The character generator RAM is the RAM available to the programmer for generating unique character patterns not found in the CG ROM. Eight 5 x 7 dot character (or four 5 x 10 dot character) patterns may be programmed. Write the character codes listed in the left edge of the character code map to display the patterns stored in CG RAM.

The table on page 5 shows the relation between CG RAM address, data, and display patterns. CG RAM data bits that are not used for character pattern display (indicated by "") can be used as general data RAM.

CHARACTER GENERATOR ROM (CG ROM)

The character generator ROM generates 5 x 7 (or 5 x 10 where applicable) dot patterns from 8-bit character codes. See the character code map for pattern definitions.



RECOMMENDED POWER-UP SEQUENCE

Step	Operation	RS	R/W	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0
1.	Read Busy Flag	0	1	BF				AC		*	*
2.	Function Set	0	0	0	0	1	DL	N	0	0	1
3.	Clear Display	0	0	0	0	0	0	0	0	0	1
4.	Entry Mode Set	0	0	0	0	0	0	0	1	V/D	S
5.	Display On/Off Control	0	0	0	0	0	0	1	D	C	B

* (Dont Care)

ALPHANUMERIC DOT MATRIX LCD MODULES

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DOT CHARACTER PATTERNS For 5 x 7 Dot Character Patterns

Character Codes (DD RAM Data)	CG RAM Address	Character Patterns (CG RAM Data)
7 6 5 4 3 2 1 0	5 4 3 2 1 0	7 6 5 4 3 2 1 0
— Higher Order Bits Lower Order bits —	— Higher Order Bits Lower Order Bits —	— Higher Order Bits Lower Order Bits —
0 0 0 0 * 0 0 0	0 0 0	0 0 0 0 1 1 1 0
	0 0 0	0 0 0 0 1 0 0 1
	0 0 1	0 0 0 0 1 0 0 1
	0 1 0	0 0 0 0 1 1 1 0
	0 1 1	0 0 0 0 1 0 0 1
	1 0 0	0 0 0 0 1 0 1 0
	1 0 1	0 0 0 0 1 0 0 1
	1 1 0	0 0 0 0 1 0 0 1
	1 1 1	0 0 0 0 0 0 0 0
0 0 0 0 * 0 0 1	0 0 1	0 0 0 0 1 0 0 0
	0 0 1	0 0 0 0 1 0 0 1
	0 1 0	0 0 0 0 1 1 1 1
	0 1 1	0 0 0 0 1 0 0 0
	1 0 0	0 0 0 0 1 1 1 1
	1 0 1	0 0 0 0 1 0 0 0
	1 1 0	0 0 0 0 1 0 0 0
	1 1 1	0 0 0 0 0 0 0 0
0 0 0 0 * 1 1 1	1 1 1	0 0 0 0 0 0 0 0
	1 1 1	0 0 0 0 0 0 0 0
	1 0 0	0 0 0 0 0 0 0 0
	1 0 1	0 0 0 0 0 0 0 0
	1 1 0	0 0 0 0 0 0 0 0
	1 1 1	0 0 0 0 0 0 0 0

HANDLING PRECAUTIONS:
Standish LCD MODULES contain CMOS devices and must be handled correctly to prevent damage. Do not make any circuit changes under "Power On" condition as high transients may cause permanent damage.

NOTE:

Character code bits 0,2 correspond to CG RAM address bits 3,5
(3 bits : 8 types)

Character
Pattern
Example¹
Cursor
Position

Character
Pattern
Example²

* Na effect

For 5 x 10 Dot Character Patterns

Character Codes (DD RAM Data)	CG RAM Address	Character Patterns (CG RAM Data)
7 6 5 4 3 2 1 0	5 4 3 2 1 0	7 6 5 4 3 2 1 0
— Higher Order Bits Lower Order bits —	— Higher Order Bits Lower Order Bits —	— Higher Order Bits Lower Order Bits —
0 0 0 0 * 0 0 0 *	0 0 0 1 0 0 1 0	0 0 0 0 0 0 0 0
	0 0 0 1 0 0 1 0	0 0 0 0 0 0 0 0
	0 0 1 0 0 0 1 0	0 0 0 0 0 0 0 0
	0 0 1 0 0 0 1 0	0 0 0 0 0 0 0 0
	0 1 0 0 0 0 1 0	0 0 0 0 0 0 0 0
	0 1 0 0 0 0 1 0	0 0 0 0 0 0 0 0
	0 1 0 1 0 0 1 0	0 0 0 0 0 0 0 0
	0 1 0 1 0 0 1 0	0 0 0 0 0 0 0 0
	0 1 1 0 0 0 1 0	0 0 0 0 0 0 0 0
	0 1 1 0 0 0 1 0	0 0 0 0 0 0 0 0
	0 1 1 1 0 0 1 0	0 0 0 0 0 0 0 0
	0 1 1 1 0 0 1 0	0 0 0 0 0 0 0 0
	1 0 0 0 0 0 1 0	0 0 0 0 0 0 0 0
	1 0 0 0 0 0 1 0	0 0 0 0 0 0 0 0
	1 0 0 0 1 0 0 1	0 0 0 0 0 0 0 0
	1 0 0 0 1 0 0 1	0 0 0 0 0 0 0 0
	1 0 0 1 0 0 0 1	0 0 0 0 0 0 0 0
	1 0 0 1 0 0 0 1	0 0 0 0 0 0 0 0
	1 0 1 0 0 0 0 1	0 0 0 0 0 0 0 0
	1 0 1 0 0 0 0 1	0 0 0 0 0 0 0 0
0 0 0 0 * 1 1 1 *	1 1 1 0 0 0 1 0	0 0 0 0 0 0 0 0
	1 1 1 0 0 0 1 0	0 0 0 0 0 0 0 0
	1 0 1 0 0 0 0 1	0 0 0 0 0 0 0 0
	1 0 1 0 0 0 0 1	0 0 0 0 0 0 0 0
	1 0 1 1 0 0 0 1	0 0 0 0 0 0 0 0
	1 0 1 1 0 0 0 1	0 0 0 0 0 0 0 0
	1 1 1 0 0 0 0 1	0 0 0 0 0 0 0 0
	1 1 1 0 0 0 0 1	0 0 0 0 0 0 0 0

Character
Pattern
Example

Cursor
Position

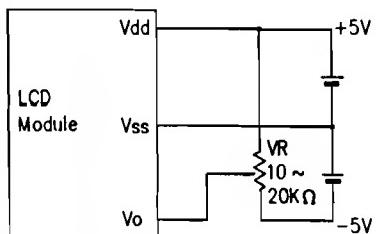
NOTE:

Character code bits 1,2 correspond to CG RAM address bits 4,5
(2 bits : 4 types)

* Na Effect

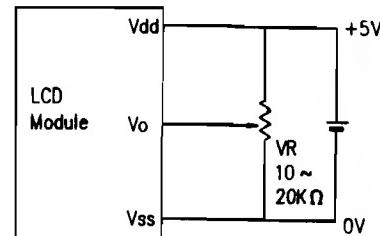
POWER SUPPLY REQUIREMENTS

- Supertwist (STN) Display



$10K\Omega \leqslant VR \leqslant 20K\Omega$
for both power supply requirements'

- Standard Temperature



RAM LOCATIONS FOR ALPHANUMERIC MODULES

	1	2	3	4	5	6	7	8	8	10	—	30	31	32	33	34	35	36	38	37	38	38	40
DD RAM	00	01	02	03	04	05	06	07	08	09	—	1D	1E	1F	20	21	22	23	24	25	26	28	27
DD RAM	40	41	42	43	44	45	46	47	48	49	—	6D	6E	6F	80	81	82	83	84	85	86	87	

INTERNAL ADDRESS COUNTING FOR AN HD44780

PHYSICAL LOCATION		1	2	3	4	5	6	7	8
DD RAM	LINE 1	00	01	02	03	04	05	06	07
MODULE USED FDR: SIM81									

PHYSICAL LOCATION		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	
DD RAM	LINE 1	00	01	02	03	04	05	06	07	—	40	41	42	43	44	45	46	47

MODULES USED FOR: SIM161, C, E, & F

PHYSICAL LOCATION		1	2	3	4	5	6	6	7	8	8	10	11	12	13	14	15	16
DD RAM	LINE 1	00	01	02	03	04	05	06	07	08	09	0A	0B	0C	0D	0E	0F	

MODULE USED FDR: SIM161B

PHYSICAL LOCATION		1	2	3	4	5	6	6	7	8	9	10	11	12	13	14	15	16
DD RAM	LINE 1	00	01	02	03	04	05	06	07	08	09	0A	0B	0C	0D	0E	0F	
DD RAM	LINE 2	40	41	42	43	44	45	46	47	48	49	4A	4B	4C	4D	4E	4F	

MODULES USED FDR: SIM162, B, C, E, F, G, H, J, & K

PHYSICAL LOCATION		1	2	3	4	5	6	6	7	8	9	10	11	12	13	14	15	16
DD RAM	LINE 1	00	01	02	03	04	05	06	07	08	09	0A	0B	0C	0D	0E	0F	
DD RAM	LINE 2	40	41	42	43	44	45	46	47	48	49	4A	4B	4C	4D	4E	4F	
DD RAM	LINE 3	10	11	12	13	14	15	16	17	18	19	1A	1B	1C	1D	1E	1F	
DD RAM	LINE 4	50	51	52	53	54	55	56	57	58	59	5A	5B	5C	5D	5E	5F	

MODULE USED FDR: SIM164

PHYSICAL LOCATION		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	18	20
DD RAM	LINE 1	00	01	02	03	04	05	06	07	08	09	0A	0B	0C	0D	0E	0F	10	11	12	13

MODULES USED FDR: SIM201, B, C

PHYSICAL LOCATION		1	2	3	4	5	6	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
DD RAM	LINE 1	00	01	02	03	04	05	06	07	08	09	40	41	42	43	44	45	46	47	48	49	

MODULES USED FDR: SIM201D

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RAM LOCATIONS cont.

PHYSICAL LOCATION	1	2	3	4	5	6	7	8	8	10	11	12	13	14	15	16	17	18	18	20	
DD RAM	LINE 1	00	01	02	03	04	05	08	07	08	09	0A	08	0C	0D	0E	0F	10	11	12	13
DD RAM	LINE 2	40	41	42	43	44	45	46	47	48	49	4A	48	4C	4D	4E	4F	50	51	52	53

MODULES USED FOR: SIM202, B, C, D

PHYSICAL LOCATION	1	2	3	4	5	6	7	8	8	10	11	12	13	14	15	16	17	18	19	20	
DD RAM	LINE 1	00	01	02	03	04	05	08	07	08	09	0A	08	0C	0D	0E	0F	10	11	12	13
DD RAM	LINE 2	40	41	42	43	44	45	46	47	48	48	4A	48	4C	4D	4E	4F	50	51	52	53
DD RAM	LINE 3	14	15	16	17	18	18	1A	18	1C	1D	1E	1F	20	21	22	23	24	25	26	27
DD RAM	LINE 4	54	55	56	57	58	59	5A	58	5C	5D	5E	5F	60	61	62	63	64	65	66	67

MODULES USED FOR: SIM204, C, D

PL	1	2	3	4	5	6	7	8	8	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	
DD	L1	00	01	02	03	04	05	06	07	08	08	0A	08	0C	0D	0E	0F	10	11	12	13	14	15	16	17

MODULES USED FOR: SIM241, B

PHYSICAL LOCATION	1	2	3	4	5	6	7	8	9	10	11	12	
DD RAM	1 - 12	00	01	02	03	04	05	06	07	08	09	0A	08
DD RAM	13 - 24	40	41	42	43	44	45	46	47	46	49	4A	48

MODULE USED FOR: SIM241B

PL	1	2	3	4	5	6	7	8	8	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	
DD	L1	00	01	02	03	04	05	06	07	08	08	0A	08	0C	0D	0E	0F	10	11	12	13	14	15	16	17
DD	L2	40	41	42	43	44	45	46	47	48	48	4A	48	4C	4D	4E	4F	50	51	52	53	54	55	56	57

MODULES USED FOR: SIM242, B

PHYSICAL LOCATION	1	2	3	4	5	6	7	8	8	10	11	12	13	14	15	16	17	18	19	20	
DD RAM	LINE 1	00	01	02	03	04	05	06	07	08	09	0A	08	0C	0D	0E	0F	10	11	12	13
DD RAM	L1 CONT	40	41	42	43	44	45	46	47	48	49	4A	48	4C	4D	4E	4F	50	51	52	53

MODULE USED FOR: SIM401

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RAM LOCATIONS cont.

PHYSICAL LOCATION	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	1B	19	20	
DD RAM	L 1	00	01	02	03	04	05	06	07	08	09	0A	0B	0C	0D	0E	0F	10	11	12	13
DD RAM	L 2	40	41	42	43	44	45	46	47	48	49	4A	4B	4C	4D	4E	4F	50	51	52	53
PHYSICAL LOCATION		21	22	23	24	25	28	27	28	29	30	31	32	33	34	35	36	37	38	39	40
DD RAM	L 1	14	15	16	17	18	19	1A	1B	1C	1D	1E	1F	20	21	22	23	24	25	28	27
DD RAM	L 2	54	55	56	57	58	59	5A	5B	5C	5D	5E	5F	60	61	62	63	64	65	66	67

MODULE USED FOR: SIM402

ENABLE 1	PL	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	1B	19	20	
DD RAM	LINE 1	00	01	02	03	04	05	06	07	08	09	0A	0B	0C	0D	0E	0F	10	11	12	13	
DD RAM	LINE 3	40	41	42	43	44	45	46	47	48	49	4A	4B	4C	4D	4E	4F	50	51	52	53	
DD RAM	PL	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	
DD RAM	LINE 1	14	15	16	17	18	19	1A	1B	1C	1D	1E	1F	20	21	22	23	24	25	26	27	
DD RAM	LINE 3	54	55	56	57	58	59	5A	5B	5C	5D	5E	5F	60	61	62	63	64	65	66	67	
ENABLE 2	PL	1	2	3	4	5	6	8	7	8	9	10	11	12	13	14	15	16	17	1B	19	20
DD RAM	LINE 2	00	01	02	03	04	05	06	07	08	09	0A	0B	0C	0D	0E	0F	10	11	12	13	
DD RAM	LINE 4	40	41	42	43	44	45	46	47	48	49	4A	4B	4C	4D	4E	4F	50	51	52	53	
DD RAM	PL	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	
DD RAM	LINE 2	14	15	16	17	18	19	1A	1B	1C	1D	1E	1F	20	21	22	23	24	25	26	27	
DD RAM	LINE 4	54	55	56	57	58	59	5A	5B	5C	5D	5E	5F	60	61	62	63	64	65	66	67	

MODULE USED FOR: SIM404

PHYSICAL LOCATION (PL): The actual character that is seen by the user, numbered left to right.

DD RAM (DD): The controllers address of the character.

L1: The first line of characters.

L2: The second line of characters.

LINE3 (L3): The third line of characters.

LINE4 (L4): The fourth line of characters.

STANDISH LCD
Tel: (414) 648-1000

STANDISH LCD ALPHANUMERIC DOT MATRIX MODULES

MODULES	TLC	THH	THW	THH-ENT	SLC	SHW	SHC	EL	01	02	03	04	CHAR. FONT	CHAR. HEIGHT (mm)	BASE PART#	
8 x 1	X	X	X	X	X	X	X						X	5 x 8	10.75	SIM81
16 x 1	X	X	X	X	X	X		X	X				X	5 x 8	6.30	SIM161
16 x 1	X	X	X	X	X	X							X	5 x 8	9.22	SIM161B
16 x 1	X	X	X	X	X	X	X	X	X				X	5 x 11	8.70	SIM161C
16 x 1		X	X	X	X	X	X	X					X	5 x 8	12.70	SIM161E
16 x 1	X	X	X	X	X	X	X						X	5 x 8	14.54	SIM161F
16 x 2	X	X	X	X	X	X			X	X			X	5 x 8	5.55	SIM162
16 x 2	X	X	X	X	X	X							X	5 x 8	9.22	SIM162B
16 x 2	X	X	X	X	X	X			X				X	5 x 11	9.30	SIM162C
16 x 2	X		X	X	X	X							X	5 x 8	9.22	SIM162E
16 x 2	X		X	X	X	X			X				X	5 x 8	5.55	SIM162F
16 x 2	X		X	X	X	X			X				X	5 x 8	5.55	SIM162G
16 x 2	X		X	X	X	X			X	X			X	5 x 8	5.55	SIM162H
16 x 2	X		X	X	X	X							X	5 x 8	5.75	SIM162J
16 x 2	X		X	X	X	X							X	5 x 8	4.00	SIM162K
16 x 4	X		X	X	X	X							X	5 x 8	4.75	SIM164
20 x 1	X	X	X	X	X	X							X	5 x 8	9.22	SIM201
20 x 1	X	X	X	X	X	X	X						X	5 x 8	12.70	SIM201B
20 x 1	X	X	X	X	X	X	X	X					X	5 x 8	11.50	SIM201C
20 x 1	X	X	X	X			X	X					X	5 x 8	14.54	SIM201D
20 x 2	X	X	X	X	X	X							X	5 x 8	5.55	SIM202
20 x 2		X			X	X	X						X	5 x 8	9.22	SIM202B
20 x 2		X		X	X	X	X						X	5 x 8	12.70	SIM202C
20 x 2	X			X	X	X	X						X	5 x 8	9.52	SIM202D
20 x 4	X	X	X	X	X	X			X				X	5 x 8	4.70	SIM204
20 x 4		X	X	X	X	X	X						X	5 x 8	9.22	SIM204B
20 x 4	X	X	X	X			X	X					X	5 x 8	12.70	SIM204C
20 x 4	X	X	X	X	X	X							X	5 x 8	4.03	SIM204D
24 x 1	X	X	X	X	X	X	X	X	X				X	5 x 11	8.70	SIM241
24 x 1	X	X	X	X	X								X	5 x 8	6.30	SIM241B
24 x 2	X	X	X	X	X	X							X	5 x 8	5.15	SIM242
24 x 2	X	X	X	X	X	X	X							5 x 8	8.70	SIM242B
40 x 1	X	X	X	X	X	X	X		X					5 x 8	6.30	SIM401
40 x 2	X	X	X	X	X	X			X					5 x 8	5.50	SIM402
40 x 4	X	X	X	X	X	X	X	X					X	5 x 8	5.50	SIM404

*OPERATE TEMPERATURE RANGES:

TN LCD = TLC -5 to +50°C
THH -10 to +60°C

THW -20 to +70°C
THH-ENT -30 to +80°C

STM LCD = SLC 0 to 50°C
SHC 0 to 50°C

SHW -20 to +70°C

THE NORMAL LED BACKLIGHT COLOR IS GREEN, OTHER COLORS ARE RED, YELLOW REQUIRE A MINIMUM 1000 PIECE ORDER

THE STANDARD EL COLOR IS BLUE-GREEN. THE COLOR CAN BE SHIFTED TO GREEN, YELLOW, OR LIGHT RED BY AN ADDITIONAL FILTER

	8:1 MULTIPLEXING				16:1 MULTIPLEXING				
	TN		STN		TN			STN	
	TLC	OTHER	SLC	SHW	TLC	THH	OTHER	SLC	SHW
-20°C	-----	7.7	-----	9.5	-----	-----	8.50	-----	10.00
-10°C	3.7	6.7	5.35	9.4	-----	8.20	8.20	5.08	9.80
0°C	3.5	6.6	5.20	8.8	5.00	7.90	7.90	4.80	9.50
+25°C	3.4	6.4	4.85	7.4	4.60	7.40	7.40	4.65	9.35
+50°C	2.4	4.8	4.70	7.1	4.10	6.80	6.80	4.35	9.00

These are typical values. Actual values may vary from model to model due to different bias resistors used

LED BACKLIGHT CURRENT DRAIN BY MODULE AND BACKLIGHT STYLE

BASIC MODULE PART NUMBER	LED 01			LED 02			LED 03			LE 04							
	FORWARD CURRENT (mA) AT 4.1V						OVERALL SIZE (mm) L1 X W X H	BOX SIZE (mm) L2 X W	ACTIVE SIZE (mm) LE X WE	NUMBER OF LED'S	FORWARD CURRENT AT 4.1V			RES.			
TYP	MAX	TYP	MAX	TYP	MAX	TYP					TYP	MAX	OPT.				
SIM81							73 x 22.8 x 5	66 x 22.8	64 x 17.8	2 x 9	60	180	10.00Ω				
SIM161	30	40					72.5 x 18.5 x 3.8	70 x 18.5	65 x 13.8	2 x 10	100	200	9.00Ω				
SIM161B							104 x 18 x 4.8	100 x 18	66 x 12	2 x 32	160	320	5.625Ω				
SIM161C	30	40					72.5 x 18.5 x 3.8	70 x 18.5	65 x 13.8	2 x 10	100	200	8.00Ω				
SIM161E							140 x 28.5 x 3.8	133 x 28.5	119.4 x 18.7	2 x 17	170	340	5.29Ω				
SIM161F							138 x 28 x 3.8	126 x 28	120 x 23	3 x 17	255	510	3.53Ω				
SIM162	30	40					72 x 20.5 x 3.8	67 x 20.5	61 x 15.8	2 x 9	60	180	10.00Ω				
SIM162B							110 x 285 x 4.6	106 x 28	101 x 23	2 x 21	210	420	4.29Ω				
SIM162C		85	110				123 x 27.5 x 58	116 x 27.5	114.5 x 23	2 x 24	240	480	3.75Ω				
SIM162E							110 x 28 x 4.6	106 x 28	101 x 23	2 x 21	210	420	4.29Ω				
SIM162F	30	40					72 x 20.5 x 3.8	67 x 20.5	61 x 15.8	2 x 9	60	180	10.00Ω				
SIM162G	30	40					72 x 20.5 x 3.8	67 x 20.5	61 x 15.8	2 x 6	80	180	10.00Ω				
SIM162H	30	40					72 x 20.5 x 3.8	67 x 20.5	61 x 15.8	2 x 6	60	180	10.00Ω				
SIM162J							75 x 21 x 3.8	70 x 21	63.5 x 15.8	2 x 6	80	160	11.25Ω				
SIM162K							57 x 18.5 x 3.8	52 x 18.5	48.6 x 12	2 x 7	70	140	12.875Ω				
IM164							64 x 35 x 3.8	61.8 x 35	61.8 x 25.2	2 x 9	60	180	10.00Ω				
SIM201							137 x 18 x 5	132 x 18	124 x 14	2 x 18	160	360	5.00Ω				
SIM201B		115	150				166 x 25.8 x 5	160 x 25.8	147 x 16	2 x 22	220	440	4.09Ω				
SIM201C							163.6 x 22 x 4.8	158.6 x 22	155.6 x 18	2 x 34	340	680	2.65Ω				
SIM201D							158.6 x 26 x 3.8	158.6 x 26	149 x 23	3 x 21	315	630	2.66Ω				
SIM202		60	80				94 x 24 x 4	80 x 24	84 x 18	2 x 18	160	360	5.00Ω				
SIM202B							134 x 26 x 5	129 x 28	124 x 23	3 x 18	270	540	3.33Ω				
SIM202C			225	300			166 x 42 x 4.5	160 x 42	147 x 36	4 x 21	420	840	2.14Ω				
SIM202D							158.6 x 29 x 3.8	158.6 x 29	146 x 23	3 x 21	315	630	2.66Ω				
SIM204		70	90				98.5 x 31.5 x 3.7	95 x 31.5	81 x 26	2 x 24	240	480	3.75Ω				
SIM204B							131 x 47 x 5	126 x 47	121 x 41.5	6 x 16	540	1080	1.67Ω				
SIM204C			225	300			-----	-----	-----	-----	-----	-----	-----	-----	-----		
SIM204D							75 x 26.6 x 3.8	73.4 x 26.6	60 x 22	3 x 9	135	270	6.67Ω				
SIM241							110 x 18.5 x 4.5	106 x 18.5	100 x 13.6	2 x 15	150	300	6.00Ω				
SIM241B							110 x 18.5 x 4.5	106 x 18.5	100 x 13.6	2 x 15	150	300	6.00Ω				
SIM242		70	80				103.5 x 20.5 x 4	101 x 20.5	94 x 15.8	2 x 14	140	280	6.43Ω				
SIM242B							175 x 27.8 x 3.8	167.8 x 27.8	160 x 23.6	3 x 22	330	660	2.73Ω				
SIM401							-----	-----	-----	-----	-----	-----	-----	-----	-----		
SIM402							163.6 x 22 x 4.6	159.6 x 22	155.6 x 16	2 x 34	340	680	2.65Ω				
SIM404							172 x 33 x 5.0	168 x 33	163 x 28	2 x 38	360	720	2.50Ω				

File no: D:\DOCUMENT\LEDAMP.DRN
Last Updated 27 August 1993

The recommended operation, is a 5v supply, with the correct current limiting resistor shown.

The resistor value shown is optimum.

Standish LCD 414/648-1000